
Strania - The Stella Machina - Offline Activation Keygen



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About This Game

Japanese boutique game studio G.rev makes its long-awaited debut on Steam with Strania!

This throwback robot shoot'em up is an ode to the nostalgia of 1980s arcade games. Players will need to make strategic decisions quickly in this fast-paced, exhilarating shooter. Accompanied by a catchy soundtrack and featuring dramatic visual effects, G.rev proudly presents Strania as its first title on the Steam platform.

The Steam version of Strania includes the "Side Vower" DLC that was released separately for home consoles. Play as a pilot in the Vower camp that seeks to reclaim the land they hold sacred.

Title: Strania - The Stella Machina -
Genre: Action
Developer:
G.rev Ltd.
Publisher:
G.rev Ltd.
Release Date: 24 Nov, 2015

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Minimum:

OS: Windows 7

Processor: Intel Core 2 Duo E6400

Memory: 2 GB RAM

Graphics: NVIDIA GeForce 7900GS / ATI RADEON X1600Pro

DirectX: Version 9.0c

Storage: 500 MB available space

Sound Card: Direct Sound

English,French,Italian,German,Japanese,Russian







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Next to CAVE, G.Rev are the GOLD STANDARD to me in #SHMUPS

One of the easiest shooters to get into, and most addictive. Although G.Rev's pinnacle is Borderdown. This is still a fanstatic treat to play, and plays in FULL PC rmonitor resolution!! ..and looks amazing!

The only thing lacking which could help 'seal the deal' is the OST, but other than that..

..BUY IT NOW!

. This shoot 'em up is a category all of it's own,the production values here are off the charts,gameplay,graphics,soundtrack everything is utterly impressive and since this release includes all the DLC for free you also get an amazing amount of content. Fans of shmups should get this asap and anyone wanting to delve into the genre should get this game to start with a bang.. Really love this game. The weapon system is really fun to use, finding your own way to destroy the enemies before you is really fun though it does take a little getting used to. If you want your scores uploaded to the leaderboards keep in mind that it'll be very hard if you're not the best at shmups.. Gonna jump deep into this game soon, but I just wanted to give my initial impression.

+The extra "Side Vower" content gives the game both sides of the story. Two paths with multiple difficulty options will mean more replayability than other games in the genre. Yay.

+Graphics are also a welcome step up. Some of the background elements can really pop out and surprise you. The environment really feels like part of the action.

+Weapon system is easy to get the hang of, and you can make some useful combinations, but I also really like the typical method of upgrading your shot little by little throughout the game. I give it a plus for straying from the norm while still being fun.

+Local Multiplayer yay (Not that I have friends who play these games anyway)

-My DS3 controller is only partially supported, and some buttons cannot be used. This isn't an issue with other games.

-I noticed some screen tearing while playing with native resolution (1920x1080) and there are no graphics options besides changing resolution and playing windowed/fullscreen. You may want to try configuring it in your GPU control panel. Also, there is no significant advantage compared to a lower resolution like 1280x720. The visuals don't look as sharp as they should for 1080p.

I recommend it because it makes this genre more exciting. The environment engages you, especially once you start heading into the sky and beyond. The shooting and moving mechanics are fluid, and the game is challenging without being Touhou levels of difficult. Thanks to G.rev for bringing this to Steam.. 5/5 Senko no ronde when?. A non-biased quick look @ the game:

https://www.youtube.com/watch?v=8UWg_91vRbY

If it's one think the Japanese do best, it's make awesome SHUMP's. Japanese boutique game studio G.rev makes its long-awaited debut on Steam with Strania!

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Star Fox meets Mega Man. Maybe a dash of Gundam to add to the flavor.. this game is a good shmup from the 360, no online multiplayer at all though. it's just a singleplayer game.. Fantastic game. Great control and difficulty balance even though the game does get pretty tough at times. Love the weapon switching system similar to Einhander but implemented in a vertical STG. All in all fantastic gameplay and graphics, as well as a nice scoring system for more serious players.

9/10. A very solid shmup that has great enemy design and a interesting weapon mechanic. Easily worth the asking price.. From the G.Rev, the creators of legendary Under Defeat, here comes a modern shmup with kickass music and gameplay. Make no mistake, G.Rev is the only shmup developer which can catch up with the other best shmup developer CAVE. This stuff is highest quality and a must buy. Nuff said. If you are shmup fan you own it anyway. PS - i love G.Rev for the way they present the games: this is a technical . cold looking world as you would expect from more old-school shooters i.e Raiden Fighters Jet or Tiger Heli if you really wanna dig into past. Not really much of lolitas and anime here.. Just a preliminary report from having my face smashed in on a quick three credit attempt: The port runs fine. Can't speak at the enthusiast's level for detail though.

For anyone else, this shmup's gimmick is that you are a giant robot with three weapons, (rotating, one in each hand, one in reserve) and you can constantly switch them out from a variety of drops offered through the game. The weapons are swords or various shot styles. Tremendous chance for experimentation here and varied play styles. This was a favorite of mine on Xbox, glad to see it escape XBLA.. Brings me back to my PS1 days, feels so much like a mechanized Raystorm to me. Its a very colorful entertaining game, and the videos don't really do it any justice. There are starting to be some really good looking japanese shmups on STEAM, but this one plays so well too, really does feel like a 2010's arcade machine. The only negative I see is the limited credits. Seriously? I'm only a casual gamer that just wants to finish the game. Yes its definitely only a 720P game, maybe even less ingame, but it still looks great! I modded my PS1 and PS2 to play imports, this title would easily go for \$70 all said and done to play it. Times are changing, no longer as PC gamers do we need to rely on emulation to play games like this. This is a great game at a great price! I WANT MORE! And honestly at this price, pretty much anyone can afford more! I do agree this game is underrated. Yes there are mech shmups out there, some even pretty good. But as far as Japanese mech shmups go, this is number 1. I love anime and Japanese culture in general, but this game captures the whole essence of what a Japanese arcade style mech shmup is all about. And considering the price, its not about money, its about supporting your worldwide fans! The Japanese underground culture is great and all, but what about the rest of us who its just not accesible? This fills a much needed void for the rest of us, A HUGE THANK YOU to studio G.rev! Hoping to buy more titles from you on STEAM in the very near future! I LOVE THIS GAME!!!. Fantastic game. Great control and difficulty balance even though the game does get pretty tough at times. Love the weapon switching system similar to Einhander but implemented in a vertical STG. All in all fantastic gameplay and graphics, as well as a nice scoring system for more serious players.

9V10. Good challenge

+love the premise

+short but sweet

+nice alternate game modes

+techno music fits the game well

+weapons are fun and interesting to utilize in a variety of situations

+few replays will ever be the same

I recommend it. It'll be joining the ranks of my many other shoot em ups.

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